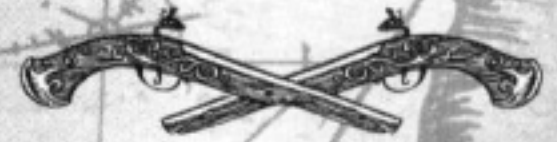




Campaign Handout



Campaign Name

GM

Planned Length

The Other Hundred Points

Action	○ ○ ○ ○ ○ ○ ○ ○ ○ ○	Military	○ ○ ○ ○ ○ ○ ○ ○ ○ ○
Exploration	○ ○ ○ ○ ○ ○ ○ ○ ○ ○	Romance	○ ○ ○ ○ ○ ○ ○ ○ ○ ○
Intrigue	○ ○ ○ ○ ○ ○ ○ ○ ○ ○		

Number of PCs:	Hero Point Total:
Max HP per Character:	Maximum Trait Level:
Unavailable Backgrounds:	Unavailable Hubris:
Unavailable Virtues:	Unavailable Nations:
Unavailable Fencing Schools:	Unavailable Magics:

Important Allies:	Starting Location:
Important Skills:	Starting Charter:
Important Advanced Knacks:	Starting Wealth:
Important Villains:	

Important People the Characters Should Know:

How the PCs Met/Are Meeting: