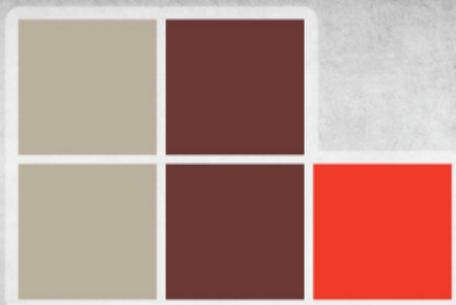


# Joinery



2  if adjacent to . When constructed, smash together two adjacent buildings so they are on the same space. They score normally and are not adjacent to each other.

# TINY TOWN'S™

