



# LET'S GO! TO JAPAN

日本に行こう

**On Kickstarter!**  
March 21st - April 10th

[kickstarter.com/projects/alderac/lets-go-to-japan-from-aeg](https://kickstarter.com/projects/alderac/lets-go-to-japan-from-aeg)

Play Daily Shake with us on the grid below for 15 days: 3/6 - 3/20.

Mark off each day **1 2 3 4 5 6 7 8 9 10 11 12 13 14 15** No color is blocked on days 13, 14, & 15.

- Learn how to play STC here:  
 [youtu.be/qaTr9PsV6Fs](https://youtu.be/qaTr9PsV6Fs)
- Get your #DailyShake at these platforms:  
 [facebook.com/alderac](https://facebook.com/alderac)  
 @alderac  
 @alderaceg  
 [boardgamegeek.com](https://boardgamegeek.com)  
(Shake That City page - Play By Forum)

- Play Along:
  1. Each day, pick a color from the Daily Shake pattern, except the color with the most cubes. If tied for most, no color is blocked.
  2. Draw the buildings on the grid using the line drawing examples below.
  3. Cross off Bonus Tiles when you fulfill **either half**.
  4. Add your scores below!

- Red Homes
- Green Parks
- Black Factories
- Gray Roads
- Blue Shops
- Bonus Tiles
- Total

**Homes**

2VP per group  
3VP if adjacent to Riverfront  
0VP if adjacent to Factory

**Parks**

Up to 2VP max.  
1VP if adjacent to Homes  
1VP if adjacent to Riverfront

**Factories**

Up to 2VP max.  
1VP if adjacent to Factories  
1VP if adjacent to Roads

**Roads**

Score 1 point per adjacent Road that leads to the edge of the board.

**Shops**

Score according to zone if connected to concrete edge, either by being adjacent or connected by Roads.  
white=1, gray=2, dots=3